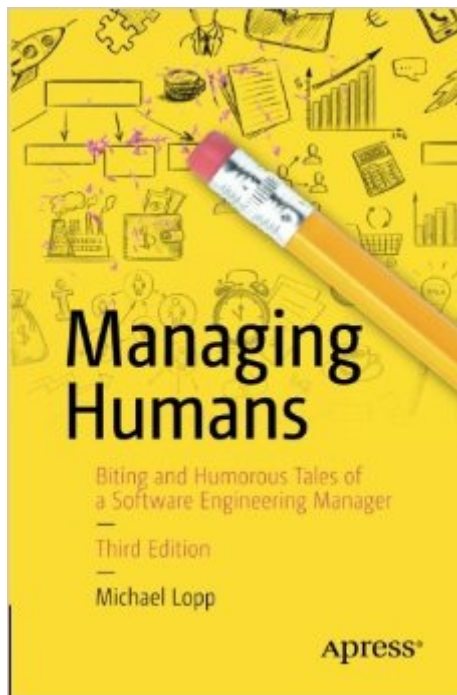


The book was found

# Managing Humans: Biting And Humorous Tales Of A Software Engineering Manager



## Synopsis

Read hilarious stories with serious lessons that Michael Lopp extracts from his varied and sometimes bizarre experiences as a manager at Apple, Pinterest, Palantir, Netscape, Symantec, Slack, and Borland. Many of the stories first appeared in primitive form in Lopp's perennially popular blog, Rands in Repose. The Third Edition of Managing Humans contains a whole new season of episodes from the ongoing saga of Lopp's adventures in Silicon Valley, together with classic episodes remastered for high fidelity and freshness. Whether you're an aspiring manager, a current manager, or just wondering what the heck a manager does all day, there is a story in this book that will speak to you and help you survive and prosper amid the general craziness of dysfunctional bright people caught up in the chase of riches and power. Scattered in repose among these manic misfits are managers, an even stranger breed of people who, through a mystical organizational ritual, have been given power over the futures and the bank accounts of many others. Lopp's straight-from-the-hip style is unlike that of any other writer on management and leadership. He pulls no punches and tells stories he probably shouldn't. But they are magically instructive and yield Lopp's trenchant insights on leadership that cut to the heart of the matter—whether it's dealing with your boss, handling a slacker, hiring top guns, or seeing a knotty project through to completion. Writing code is easy. Managing humans is not. You need a book to help you do it, and this is it.

**What You'll Learn**  
How teams work  
How to lead engineers  
How to handle conflict  
How to hire well  
How to motivate employees  
How to manage your boss  
How to say no  
How to understand different engineering personalities  
How to build effective teams

## Book Information

Paperback: 331 pages

Publisher: Apress; 3rd ed. edition (July 26, 2016)

Language: English

ISBN-10: 1484221575

ISBN-13: 978-1484221570

Product Dimensions: 6.1 x 0.8 x 9.2 inches

Shipping Weight: 1 pounds (View shipping rates and policies)

Average Customer Review: 5.0 out of 5 stars — See all reviews (1 customer review)

Best Sellers Rank: #27,363 in Books (See Top 100 in Books) — #24 in Books > Textbooks > Computer Science > Software Design & Engineering — #30 in Books > Business & Money > Management & Leadership > Management Science — #30 in Books > Business & Money >

## Customer Reviews

I was re-reading edition 2 of this book and got halfway through. Realized there was a third edition and went back and re-read the new one. There isn't a huge difference and there's a ton of value to be mined with either version but the new one has several new chapters - including one that was very much worth it. No matter where you are in your career, read this book. As an employee, you'll understand your boss and other teams. As a leader, you'll understand your role a little better and probably pick a few nuggets up.

[Download to continue reading...](#)

Managing Humans: Biting and Humorous Tales of a Software Engineering Manager Non-Functional Requirements in Software Engineering (International Series in Software Engineering) Software Engineering Classics: Software Project Survival Guide/ Debugging the Development Process/ Dynamics of Software Development (Programming/General) Software Failure: Management Failure: Amazing Stories and Cautionary Tales (Wiley Series in Software Engineering Practice) The Ten Things A New Manager Must Get Right From The Start!: Managing People Simplified (Business Skills Handbook Series- Managing people 2) No Biting, Louise Teeth Are Not for Biting (Board Book) (Best Behavior Series) No Biting! (Lift-The-Flap Book) Oh No! We're Gonna Die Too: More Humorous Tales of Close Calls in Alaska's Wilderness Software Components With Ada: Structures, Tools, and Subsystems (The Benjamin/Cummings Series in Ada and Software Engineering) Software Reuse: Guidelines and Methods (Software Science and Engineering) Error-Free Software: Know-How and Know-Why of Program Correctness (Wiley Series in Software Engineering Practice) Constraint-Based Design Recovery for Software Reengineering: Theory and Experiments (International Series in Software Engineering) Object-Oriented Software Engineering: Practical Software Development Using UML and Java Surreptitious Software: Obfuscation, Watermarking, and Tamperproofing for Software Protection: Obfuscation, Watermarking, and Tamperproofing for Software Protection Global Software Development Handbook (Applied Software Engineering Series) Re-Engineering Software: How to Re-Use Programming to Build New, State-of-the-Art Software Software Architecture in Practice (3rd Edition) (SEI Series in Software Engineering) Practical Software Reuse (Wiley Series in Software Engineering Practice) Object-oriented software development: Engineering software for reuse

[Dmca](#)